

Track	Location	Thursday, March 30th, 2017																								
		12:30 PM	1:00 PM	1:30 PM	2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	5:30 PM	6:00 PM	6:30 PM	7:00 PM	7:30 PM	8:00 PM	8:30 PM	9:00 PM	9:30 PM	10:00 PM	10:30 PM	11:00 PM	11:30 PM	12:00 AM	12:30 AM
Organized Role Playing	Clark	01	DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde				DDEX03-01 Harried in Hillsfar							
		02	DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde				DDAL05-01 Treasure Broken Horde							
		03	DDAL 05-12 Bad Biz in Parnast				DDAL05-16 Parnast Under Siege								DDAL05-02 The Black Road [120]				DDAL05-02 The Black Road [120]							
		04	DDAL05-01 Treas Horde		CCC-BG01 Bleeding Gate 1			CCC-BG01 Bleeding Gate 1			CCC-BG01 Bleeding Gate 1			CCC-BG01 Bleeding Gate 1												
		06	DDEX02-01: City of Danger		DDAL05-18 Eye of Xxiphu Part 1						DDAL05-18 Eye of Xxiphu Part 1						DDAL05-19 Eye of Xxiphu Part 2									
		07	DDEX03-01 Harried Hillsfar		DDAL05-17 Hartkiller's Horn						DDAL05-17 Hartkiller's Horn						DDAL05-17 Hartkiller's Horn									
		08	DDAL05-01 Treasure Horde		CCC-BG01 Bleeding Gate 1			CCC-BG02 Bleeding Gate 2			CCC-BG02 Bleeding Gate 2			CCC-BG02 Bleeding Gate 2												
		09	A2SP11: Night of A Thousand Screams																							
		10	Shadowrun: First Taste						Build-A-Runner Workshop																	
		11	Shadowrun: First Taste				Build-A-Runner Workshop																			
		12	Shadowrun: First Taste of Anarchy				Shadowrun: First Taste of Anarchy																			
	Washington	02	SRM 07-01: The Deck Job						SRM 07-02: Collective Action																	
		03	Shadowrun: Broke Down in KC						Shadowrun: The Farmer's Daughter																	
		05	Pathfinder Adventure Card Game						Pathfinder Adventure Card Game																	
		06	Pathfinder #5-08: The Confirmation						Pathfinder #6-10: The Wounded Wisp																	
		07	Pathfinder #4-03: The Golemworks Incident																							
		08	Pathfinder#7-99: Through Maelstrom Rift																							
		09	Pathfinder #3-25: Storming the Diamond Gate						Pathfinder Quest: Honor's Echo																	
		10	Pathfinder #6-99: True Dragons of Absalom						Pathfinder #8-08: Tyranny of Winds, Part 1: The Sandstorm Prophecy																	
		11	Pathfinder #8-09: Forged in Flame, Part 1: The Cindersworn Pact						Pathfinder#8-11: Forged in Flame, Part 2: Cleansed With Fire																	
		RPGs	Overton	01	The Necropolis				The Dreaming Ward				What's in the Cellar?													
				02	Chaosium Demos																					
04	Road Rage						Tower in the Mist																			
09	Savage Worlds: A Fantasy Story																									
12	The Disappearance at Enoth																									
Pettygrove 07	STRAFFAR GATAN 39						Fall of von Hölle'																			
Indie	Lower Lobby		01	Open Story Gaming: Afternoon Session						Open Story Gaming: Evening Session																
		05	Mobile Frame Zero: Firebrands																							
	Large Events Suite	The Testimony																								
CCGs	Crown Zellerbach	01	Dice Masters - Open Play & Trade																							
		02	LCG's - Open Play																							
		03	Magic the Gathering - Open Play & Trade																							
		04	Pokemon - Open Play & Trade																							
Console & Lan	Flanders	Drop-In LAN Gaming						Artemis - Novice																		
	Glisan	StreetPass Hour						Drop-In Console Gaming																		
LARP	Multnomah	Hungry Hungry Hippos						Nerf Zombies						Prey for Daylight: Ground Zero												
	Weyerhaeuser	Signal Lost																								